

Distributed Systems

Exam 2 Review: Fall 2012

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Question 1

Reference count based distributed garbage collection is a more efficient use of network resources than lease-based garbage collection. Explain the advantages of lease-based garbage collection and why it won over the reference counting approach

It's more fault tolerant. With reference counting, you still had to take care of the case of a client abnormally terminating (or improper counting).

Question 2

Identify two reasons why you might want to use a higher replication factor for files in GFS.

1. High availability
2. Load balancing
3. Distribution for geographic proximity

Question 3

What compromise must be made in a distributed system with replicated data if you must have high availability and partition tolerance?

Consistency

Brewer's CAP theorem states that you can have at most two out of three of:

consistency + availability + partition tolerance

Question 4

Contrast the client caching approaches of NFS, AFS, and SMB with oplocks

NFS:

Short-term caching, periodic checking with the server, ambiguous semantics

AFS:

Long-term caching. Server sends invalidations when changes occur on the server. Session semantics.

SMB/oplocks:

Oplocks are tokens that control client cache behavior.

Long-term caching & read-ahead if nobody is modifying the data.

Write-behind OK if nobody else is reading the data. Otherwise no caching.

Part II: 5-7

5. ONC (Sun) RPC provides the ability to:
 - (a) Use XML as a transport.
 - (b) Start up the server process on demand.
 - (c) Perform distributed garbage collection.
 - (d) **Have multiple versions of a function at the server.**

6. A multi-canonical marshaling format
 - (a) **Provides greater efficiency because both sides usually won't have to convert data.**
 - (b) Is a more compact way of representing data over a network.
 - (c) Encodes data concurrently into both binary as well as text formats.
 - (d) Allows one message to be sent to multiple servers.

7. For RPC, a DCE cell directory server allows:
 - (a) **A client to find out on what server an interface is available.**
 - (b) A client to find the port number of a service on a specific machine.
 - (c) A server to send callbacks to clients.
 - (d) An object to be distributed among multiple servers.

Part II: 8-10

8. Java's Serializable interface:

- (a) Allows an object's data to be converted to a sequence of bytes.
- (b) Creates a remote reference for an object.
- (c) Enforces concurrency control to ensure that concurrent accesses to an object are serialized.
- (d) Creates client and server stubs for an object.

9. Compared with SOAP, REST:

- (a) Is based on remote method calls.
- (b) Identifies resources in the URL of an HTTP command.
- (c) Uses XML for creating a message within the HTTP message.
- (d) Is not tied to a single language.

10. Which distributed mutual exclusion algorithm does not require a participant to know anything about the composition of the group?

- (a) Centralized
- (b) Lamport
- (c) Ricart and Agrawala
- (d) Token Ring

Part II: 11-13

11. Which distributed mutual exclusion algorithm does not result in a higher number of requests (and hence network traffic and system load) when many processes want a resource at the same time?
- (a) Centralized
 - (b) Lamport
 - (c) Ricart and Agrawala
 - (d) Token Ring**
12. Which mutual exclusion algorithm creates replicated request queues on each process?
- (a) Centralized
 - (b) Lamport**
 - (c) Ricart & Agrawala
 - (d) Token Ring
13. With DCE and Microsoft RPC, the Unique Universal Identifier (UUID) is used to uniquely identify:
- (a) A client.
 - (b) An interface to a set of procedures.**
 - (c) A communication session.
 - (d) A server machine.

Part II: 14-16

14. Chubby presents itself to clients as this service:
 - (a) **Centralized mutual exclusion**
 - (b) Hierarchical mutual exclusion
 - (c) Token-based mutual exclusion
 - (d) Contention-based mutual exclusion.

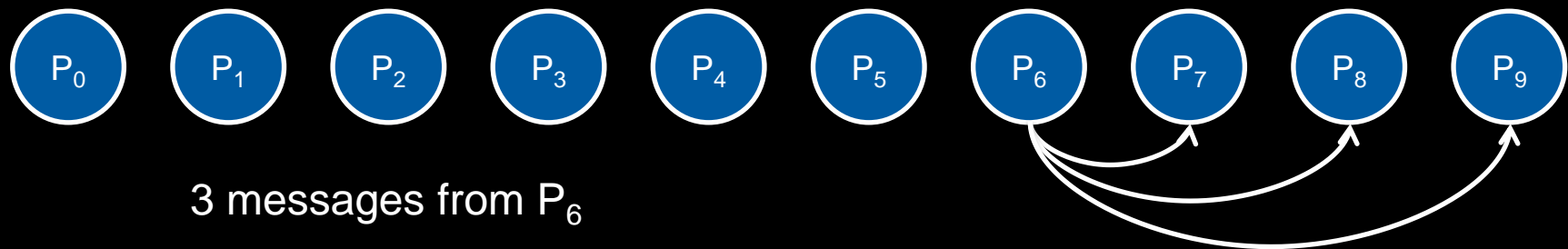
15. Differing from a token-based algorithm, a contention-based mutual exclusion algorithm relies on:
 - (a) Reliable message delivery
 - (b) **Unique Lamport timestamps in request messages**
 - (c) A coordinator process
 - (d) Constructing a logical ring of processes.

16. The Chang & Roberts algorithm optimizes the ring algorithm by:
 - (a) Using UDP instead of TCP for message delivery .
 - (b) Testing higher-numbered processes first
 - (c) Diving the ring into sub-rings and using a divide-and-conquer approach
 - (d) **Stopping multiple election messages from circulating.**

Part II: 17

17. A group of 10 processes (P0..P9) uses the bully algorithm to pick a leader with the highest numbered process ID. Process 6 detects the death of process 9 and holds an election. How many election messages are sent in the system as a whole (include failed messages to process 9)?

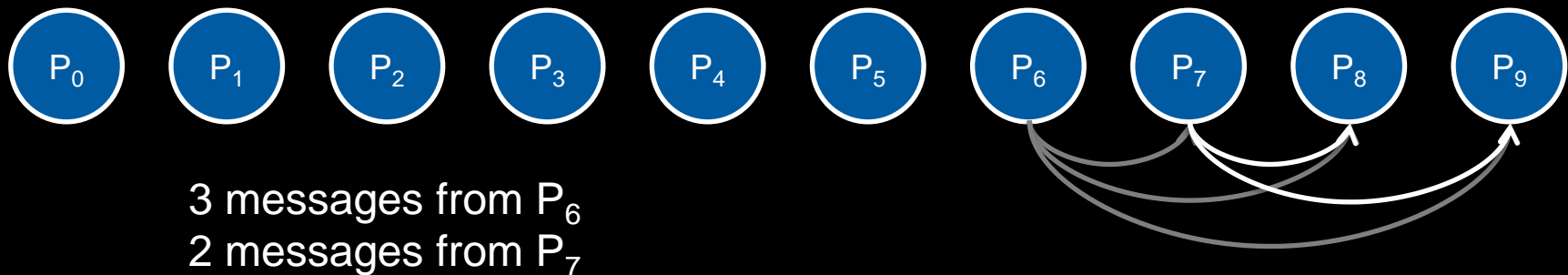
- (a) 3
- (b) 6**
- (c) 10
- (d) 45



Part II: 17

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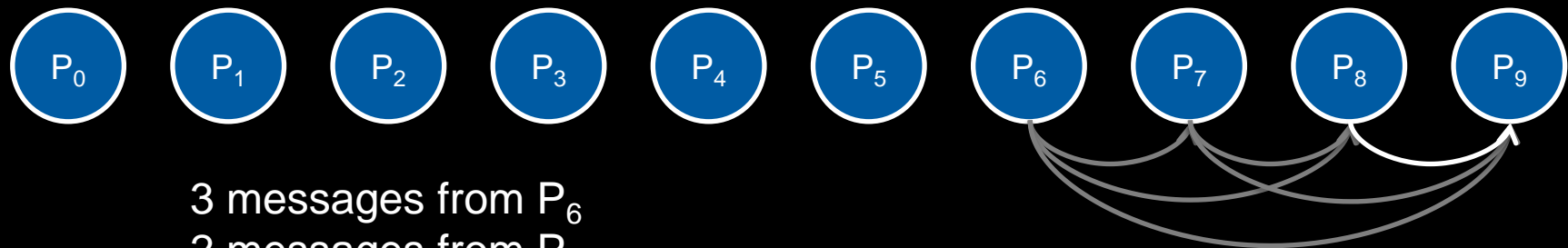
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- (b) 6**
- (c) 10
- (d) 45



3 messages from P₆
2 messages from P₇
1 message from P₈
6 total messages

Part II: 18-20

18. The two-army problem demonstrates that reliable communication with unreliable communication links:
- (a) Can be achieved with n^2 message exchanges for a system of n processes.
 - (b) Can be achieved with a simple message acknowledgement protocol.
 - (c) Requires a two-way acknowledgement.
 - (d) Cannot be achieved with 100% certainty.**
19. Paxos reaches agreement when:
- (a) All proposers agree on a value to send to the acceptors.
 - (b) All acceptors agree to a proposed value.
 - (c) The majority proposers agree on a value to send to the acceptors.
 - (d) The majority of acceptors agree to a proposed value.**
20. A hierarchical lease:
- (a) Allows clients to get both exclusive and shared leases.
 - (b) Allows multiple clients to request leases for parts of an object.
 - (c) Allows a client that has a lease for an object to get a lock for that object.
 - (d) Uses an elected coordinator to manage a set of leases.**

Part II: 21-23

21. The purpose of the first phase in a two-phase commit protocol is to:
 - (a) Tell all processes participating in the transaction to start working on the transaction.
 - (b) Wait for all processes to commit their transactions.
 - (c) Find out whether processes are still working on the transaction.
 - (d) **Get consensus from all processes participating in the transaction on whether to commit.**

22. A three-phase commit protocol:
 - (a) Improves the consistency of the two-phase protocol.
 - (b) Tells the coordinator of the final commit vs. abort outcome.
 - (c) **Sets time limits for the protocol.**
 - (d) Gives cohort processes the ability to authorize the commit.

23. Paxos avoids the “split brain” problem that can arise when a network is partitioned by:
 - (a) Placing proposers and acceptors on the same machine.
 - (b) Placing acceptors and learners on the same machine.
 - (c) **Requiring over 50% of acceptors to be accessible.**
 - (d) Using a two-phase commit protocol for each incoming request.

Part II: 24-26

24. Which condition is not necessary for deadlock?
- (a) Mutual exclusion (a resource can be held by only one process).
 - (b) Hold and wait (processes holding resources can wait for another resource).
 - (c) Preemption (a resource can be taken away from a process).**
 - (d) Circular wait (a cycle of resource holding and waiting exists).
25. False deadlock is caused by:
- (a) Releasing one resource before waiting on another.
 - (b) Waiting on a resource before releasing one that is already held.
 - (c) Improper message ordering at the coordinator.**
 - (d) Two processes competing to grab the same resource.
26. The wait-die algorithm is a technique of deadlock prevention that:
- (a) Ensures that circular wait will not exist.**
 - (b) Relaxes the use of locking to avoid waiting on resources.
 - (c) Introduces time-outs if a process cannot get a resource within a time limit.
 - (d) Schedules transactions in a serial order so that only one runs at a time.

Part II: 27-29

27. Compared with two-phase locking, strict two-phase locking:
- (a) Guarantees that there is only one growing and one shrinking phase per transaction.
 - (b) Ensures that a transaction cannot access data written by an uncommitted transaction.**
 - (c) Uses a two-phase commit protocol to get a lock.
 - (d) Makes the use of resource locks mandatory.
28. Optimistic concurrency control schemes usually allow multiple transactions to run concurrently and:
- (a) Grab locks for resources they need.
 - (b) Avoid the use of locks.**
 - (c) Use a distributed consensus algorithm to agree on a commit order.
 - (d) Replicate data for fault tolerance.
29. While NFS was originally designed to be stateless, state was first added to support:
- (a) File locking.**
 - (b) Coherent client-side caching.
 - (c) RPC-based remote file access.
 - (d) File replication.

Part II: 30-32

30. DFS tokens are most comparable to:
- (a) **Shared locks and write locks in concurrency control.**
 - (b) The token in a token-ring mutual exclusion algorithm.
 - (c) Getting consensus in a Paxos leader election algorithm.
 - (d) A callback promise in AFS.
31. Commands sent to a Chubby cell:
- (a) Are load balanced among the machines in the cell.
 - (b) **Must be sent to and are processed by the current master.**
 - (c) Are executed by whichever machine gets the request.
 - (d) Go to the master and are then forwarded to whichever Chubby replica holds the needed data.
32. Which of these operations is most efficiently implemented on a large-scale GFS system?
- (a) **Read one 1 TB file.**
 - (b) Read 1 million 1 MB files.
 - (c) Write one 1 TB file.
 - (d) Write 1 million 1 MB files.

Part II: 33

33. HDFS (Hadoop File System) is closely patterned after GFS (Google File System) but does not support:
- (a) **Concurrent appends.**
 - (b) Partial file reads.
 - (c) Redundancy for file storage.
 - (d) Distributing a file's contents across multiple storage servers.

The End